

BOERNE SOCCER CLUB
2009-2010 – 2010-2011 Rules of Play

1. Age Level Definitions

1.1. Age will be determined by the player's age as of midnight on July 31st of the year in which the player could be registered for fall season play. Teams are normally formed so that players are placed on the youngest team for which they qualify.

1.2. The following age levels will be used for the 2009-2010-2010-2011 seasonal year.

Under 19 years of age - Aug. 1, 19901 to July 31, 19942
Under 18 years of age - Aug. 1, 19942 to July 31, 19993
Under 17 years of age - Aug. 1, 199934 to July 31, 199934
Under 16 years of age - Aug. 1, 199934 to July 31, 199945
Under 15 years of age - Aug. 1, 199945 to July 31, 199956
Under 14 years of age - Aug. 1, 199956 to July 31, 199967
Under 13 years of age - Aug. 1, 199967 to July 31, 199978
Under 12 years of age - Aug. 1, 199978 to July 31, 199989
Under 11 years of age - Aug. 1, 199989 to July 31, 1999-2000
Under 10 years of age – Aug 1, 1999-2000 to July 31, 20001
Under 09 years of age – Aug 1, 20001 to July 31, 20042
Under 08 years of age – Aug 1, 20042 to July 31, 20023
Under 07 years of age – Aug 1, 20023 to July 31, 20034
Under 06 years of age – Aug 1, 20034 to July 31, 20045
Under 05 years of age – Aug 1, 20045 to July 31, 20056

1.3. All players should be age 4 by July 31, 2009-2010 to register.

1.3.1. Exceptions to this rule will consist of those players turning 4 within the current season by December 31, 2010, as allowed by South Texas Youth Soccer Association.

1.4. Any coach or assistant coach who is responsible for knowingly playing an ineligible player will be subject to suspension from participation in any STYSA sanctioned program.

1.5. Except as provided herein, no player may play in a younger age group than the age group for which he/she is eligible. If a medical condition exists (substantiated in writing by a licensed physician) that will prohibit or severely hinder a player from playing in his/her own age group the player may seek special approval from his/her Local Association/Club Board and Member Association to allow the player to play down in a younger age group. Application must be filed at least 30 days in advance. All requests must be submitted to and approved by the STYSA Executive Committee prior to the player's first game.

1.6. Players may play up where indicated:

1.6.1. Players must play in their own age group at the U5 and U6 levels. They may not play in an older age group.

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1.6.2. Players at the U7-U19 levels, with their parent, Coach and/or Director of Coaching (DOC) approval (~~where applicable~~) may play at an older age level, subject to the exceptions below:

1.6.2.1. Players at the U7 thru ~~U13-U14~~ levels may play up only one age level with the approval of both the ~~age-Age group-Group commissioner-Commissioner~~ and/or Director of Coaching (DOC) (~~where applicable~~) (i.e. U8 to U9 or U9 to U10). This means that if/when age groups are combined, players may not move up to the next combined age group. (i.e. a U8 player may not play in the U9/10 group).

1.6.2.2. U11 teams are limited to no more than 3 underage players.

~~1.6.2.3. U11 through U15 teams may have a maximum of three (3) underage players per team. NOTE: An exception will be made for teams with more than three underage players on their rosters at the beginning of the Fall 2009 season. These teams will be allowed to continue to carry all underage players on their rosters until the team dissolves or the players elect to move to a different team. However no team will be allowed to add additional underage players to its roster for so long as the number of underage players on their roster is equal to three or more. Additional exceptions may be made in future seasons at the discretion of the EC if, e.g., there are consecutive age groups where only one team in a gender is available and forming a lower-level team comprised of an even number of older and younger players is desirable. This will not apply to recreational teams in combined brackets (e.g. U9/10, U11/12, etc.)~~

1.7. A team (defined as 7 or more players in the same age group or 4 or more players in small-sided games) must play in its own age group.

2. Divisions of Competition:

2.1. Division IV - (Sport, age levels U5-U10) – this is a recreational level of play for U10 and younger players. This level is open to all players wishing to participate. Teams should be formed in a fair and balanced manner with no selective elimination of players. All U10 and younger teams play small-sided games in accordance with the rules of US Youth Soccer.

2.2. Division IV – Developmental/Academy (U9-U10) – this is a recreational level for U9 and U10 teams that would like to play inter league or intra association and will follow recreational team formation rules AND all teams within this league participate in a Recreational Developmental/Academy program.

2.3. Division III (Recreational, age levels U11-U19) – this is a recreational level of play for U11 through U19 players. This level is open to all players wishing to participate. Evaluations may be completed to allow coaches the opportunity to identify the skill level of the players and to be used to balance teams. Teams may play intra-association through AAYSA, or may play only with other BSC teams.

2.4. Division II - (Competitive or Select, age levels U11-U19) – this is considered a competitive level of play and generally includes the more skilled players from within the club. These

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teams will play intra association through AAYSA. These teams may hold tryouts and select their players.

- 2.5. Division SII - (Competitive, Super Blue, age levels U11 - U19) – a more competitive level of competition than Division II, these teams may hold tryouts and select their players. Teams must qualify for this level of play according to their District requirements and play a District-wide schedule.
- 2.6. Division I - (Competitive, age levels U11-U19) – the third highest level of competition, these teams are generally comprised of the top players within the regional association. Tryouts may be held and players selected for this level of play. Teams must qualify according to their District requirements and play a District-wide schedule. League play for these teams is administered through the Western District Division One Association (WDDOA).
- 2.7. The STYSA State Classic League (SCL) (Age levels U13-U19) - this level is intended to provide the highest possible level of competition for the STYSA competitive teams. It will serve as the league from which teams will qualify to participate in Premier League West (PLW). League play for these teams is administered through the Western District Division One Association (WDDOA).
- 2.8. Premier – (Age levels U13-U19) – this is the very highest level of competition and is made up of the top SCL teams within each association/region. League play for these teams is administered through the WDDOA.

3. Roster Limitations and Player Numbers for Play

3.1. Recreational Team Formation (Divisions III and IV).

3.1.1. Team/group formation – The rostering of players is normally performed by Club officials for the purpose of creating fair and balanced distribution of playing talent among the teams/groups. .

~~3.1.2. BSC attempts to honor one request for all players Under 5 through Under 7 ONLY. This system will be used as long as competition within Boerne is reasonably fair and even.—.~~

~~3.1.3.~~3.1.2. BSC realizes that some teams/groups may be better than others. However, if one or more team/group consistently wins a large majority of its games in a lopsided manner, this team/group shall not be permitted to return fully intact in the next season in recreational play.

~~3.1.4.~~3.1.3. For purposes of this rule, the team/group shall be considered to be the same team as the prior season if more than half of the players remain on the team/group from the roster(s) in effect at the time the violation occurred.

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~~3.1.5-3.1.4.~~ A Division III or IV team may not recruit players or participate in try-outs.

~~3.1.6-3.1.5.~~ Any violation of this rule shall subject the coach of the team as well as BSC to possible disciplinary action by our parent organizations and shall cause all games played by the team to be forfeited.

3.2. Player numbers for play:

LEVEL	Maximum Roster Size	Number Players on Field	Minimum to Avoid Forfeit
U1 5 <u>6</u> to U19 (11v11)*	22	11	7
U13 to U1 4 <u>5</u> (11v11)	18	11	7
U11 to U19 (8v8)	12 <u>4</u>	8	6
U 9 <u>10</u> (6v6)	10	6	4
U 7 <u>8</u> (4v4)	7	4	2
U 5 <u>6</u> (3v3)	6	3	3

*The maximum number of players in uniform and eligible to play at any one game shall be eighteen (18).

3.2.1. Exceptions: The club reserves the right to stay below ~~minimum~~maximum roster size to increase playing time

~~3.2.1.1. Division I, Super II, and Division II coaches may limit their rosters at their discretion.~~

~~3.2.1.2. Division III (U13 & above recreational) coaches may limit their rosters to 15 players if playing 11v11.~~

~~3.2.1.3. Division IV (U10 & below) coaches may not limit their rosters but the club reserves the right to stay below minimum roster size to increase playing time.~~

3.2.2. All ages – No coaches allowed on the field during game play without referee consent.

3.2.3. U11 to U19 playing 8v8 ~~as indicated~~is preferred. If playing 6v6, 4v4 or 3v3 the appropriate rules will apply.

3.3. Small Sided Games

3.3.1. BSC shall generally follow USYSA small-sided game rules, which are incorporated into the BSC Rules of Play by reference. These rules may be located on the Internet at www.usysa.org/coaches/index.html.

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4. Recreational Team Seeding Procedures

4.1. Objectives of the team seeding procedures:

- 4.1.1. BSC attempts to create recreational teams/groups that result in fair and even competition between all teams/groups in a given age bracket.
- 4.1.2. Some teams/groups may be better than others, but scoring margins are not expected to be consistently greater than 5 points each game.

4.2. Team/Group Formation Procedure:

- 4.2.1. The appropriate VP's Vice President of Recreational Leagues Program sets the age brackets according to the BSC Rules and instructions from the Board of Directors.
- 4.2.2. The age bracket Commissioner and the appropriate VP's Vice President of Recreational Leagues Program will set the number of teams/groups in each bracket as follows:
 - 4.2.2.1. By taking into account the minimum and ideal roster sizes.
 - 4.2.2.2. The number of registered players.
 - 4.2.2.3. Team/groups shall be set so that the total number is an even number when at all possible.
- 4.2.3. The Club Registrar will provide copies of the player lists for all eligible players to the appropriate VP Vice President of Recreational Leagues Program, the aAge group Group Commissioner and the DOC Director of Coaching. This list shall include full name, address, gender, age, special requests, friend request (U5/6 Only), school, practice night conflict and playing experience if available.

~~4.2.4. The Coaches/VP's Vice President of Recreational Program/DOC Director of Coaching shall read through the list of players and familiarize themselves with the player pool prior to forming the teams/groups.~~

~~4.2.5.4.2.4. Teams/groups will be formed using one of the following methods. The method formation will be determined by the appropriate VP's Vice President of Recreational Leagues Program and the Age Group Commissioner based on input from the DOC Director of Coaching and the Board of Directors. In most instances, they will be formed as follows:~~

OPTION 4.2.4.1.A

~~4.2.5.1.4.2.4.1. U5-U8U6:~~ Players will be assigned based on the following criteria:

4.2.4.1.1. All players will be sorted by date of birth.

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4.2.4.1.2. Each coach and one assistant coach (if applicable) is assigned their own child.

4.2.4.1.3. Team numbers will be assigned sequentially and in repeating patterns to the list starting with the first entry on the list and proceeding to the last entry in this manner: 1,2,3,4,4,3,2,1 to ensure an even age distribution throughout the bracket. When reaching a coach or assistant coach's child on the list, they will be assigned their coach's team number and traded for the next age appropriate player on the list.

4.2.4.1.4. Rosters will be reviewed for friend requests utilizing a similar system as above. If a player needs to be moved to accommodate the request, a player with the closest date of birth will be swapped from the receiving team for the request.

4.2.4.1.5. Coaches may not swap players. The Commissioner in consultation with the Vice President of Recreational Program may move players only as a response to an un-resolvable situation and/or to further balance teams when needed.

4.2.5.1.1. School, Neighborhood and geographic proximity

4.2.5.1.2-4.2.4.1.6. Late registering players shall be assigned based on availability.

4.2.5.2-4.2.4.2. **U97 & Above Lottery for regular recreational teams:** Players will be assigned teams by lottery.

4.2.5.2.1-4.2.4.2.1. All players will be sorted by date of birth.

4.2.5.2.2-4.2.4.2.2. Each coach and one assistant coach (if applicable) is assigned their own child.

4.2.5.2.3-4.2.4.2.3. Team numbers will be assigned sequentially and in repeating patterns to the list starting with the first entry on the list and proceeding to the last entry in this manner: 1,2,3,4,4,3,2,1 to ensure an even age distribution throughout the bracket. When reaching a coach or assistant coach's child on the list, they will be assigned their coach's team number and traded for the next age appropriate player on the list.

4.2.5.2.4-4.2.4.2.4. Coaches may not swap players. The Commissioner in consultation with the VP-Vice President of Recreational Leagues Program may move players only as a response to an un-resolvable situation and/or to further balance teams when needed.

OPTION 4.2.4.1.B

o **U5-U19: Players will be assigned based on the following criteria:**

▪ All players will be sorted first by gender then by date of birth.

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- Each coach and one assistant coach (if applicable) is assigned their own child.
- Team numbers will be assigned sequentially and in repeating patterns to the list starting with the first entry on the list and proceeding to the last entry in this manner: 1,2,3,4,4,3,2,1 to ensure an even age distribution throughout the bracket. When reaching a coach or assistant coach's child on the list, they will be assigned their coach's team number and traded for the next age appropriate player on the list.

4.2.6.4.2.5. The ~~age-bracket~~Age Group Commissioner shall be responsible for sending/providing the team rosters to appropriate ~~VP~~Vice President of Recreational Leagues Program and the ~~club~~Club Registrar.

5. Field and Goal Specifications

Age Group	Length [Yards]	Width [Yards]	Goals [feet]	Penalty Spot [yards]	Goal Area [yards]	Penalty Area [yards]	Center Circle [yards]
U15 – U19	<u>Legal Length: 140-1230</u>		8x24	12	6x20	18x44	10
U13 – U14	<u>Recommended Length: 110-130</u> <u>70-75</u> <u>100-110</u> 65-70 <u>Legal Width: 50-100</u> <u>Recommended Width: 55-70</u>		8x24	12	6x20	18x44	10
U11 – U14 (8v8 or 6v6)	60-90	40-70	6x18 or 7x21	9	6x19	14x35	8
<u>U9/10 (6v6)</u>	40-60	30-50	6x18	8	4x16	12x25	7
<u>U7/8 (4v4)</u>	35-60	25-40	6x12	<u>None</u> 8	3x18	None	5
<u>U5/6 (3v3)</u>	20-30	15-20	4x6	None	None	None	3

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6. Length of Games and Ball Sizes.

Age Group	Game Length [minutes]	Overtime Periods [minutes]	Ball Size
U17 – U19	Two 45 minute halves	None – except as defined by tournament rules.	5
U15— U /16	Two 40 minute halves		5
U13— U /14	Two 35 minute halves		5
U11— U /12	Two 30 minute halves		4
U9/10	Two 25 minute halves		4
U7/8	Four 10 minute quarters		3
U5/6	Four 8 minute quarters	League games tied at the end of regulation time are scored as ties.	3

6.1. BSC will comply with STYSA Rules of Play for U7/8 playing times (four 10 minute quarters), which deviate from USYSA Small-Sided games (four 12 min quarters for U7/8).

7. Modifications to F.I.F.A., U.S.Y.S.A., and STYSA rules concerning play, coaching and fouls.

7.1. These rules shall apply unless superseded by playing rules at a higher level of competition.

7.2. Charging the goalkeeper: There shall be no charging (fairly or unfairly) or intentional or reckless contact with the goalkeeper in any manner whatsoever. Any such conduct shall be considered at least as "dangerous play" and punished accordingly.

7.3. At U5 thru U10 Levels - See small-sided game rules.

7.4. At the U9 and U10 Level:

7.4.1. Offside: FIFA Law 11--Offside will apply in U9/10 per STYSA and AAYSA Rules of Play.

7.4.2. Throw-ins: FIFA Law 15- ~~Only~~only one throw-in is allowed and any infraction will award the other team the throw in.

7.4.3. Penalties for Fouls: FIFA Law 14-Penalty Kick- will be awarded on any penal foul committed by the defending team inside the penalty area.

7.4.4. Opponents will not be any closer than six (6) yards from the point of an indirect kick or corner kick.

7.4.5. Yellow and red cards will not be issued to coaches or fans. However, the referee may "send off" the coach for his actions and the actions of the fans on his sidelines.

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7.4.6. Coaches shall be directed to the coach's box and to give all instruction during the course of the game from this area. (If no box is apparent, a line may be placed in the dirt directly from the outside edge of the center circle to the sidelines.)

7.4.7. No coach, parent, spectator may cause interference with the game, players, or referee during the course of the game by positioning themselves at a location with the sole purpose of instructing a player. Examples: behind the goal, constantly moving along the sidelines with the players.

7.5. Playing time:

7.5.1. In Division 1 U11/12, Super II, Divisions II, III and IV coaches **must play** each registered player that is present one-half of the game unless unable to do so due to player's illness or injury or for disciplinary reasons. In the event that a player is present, but will not be playing, the coach must inform the referee and the opposing coach as to the reason that player will not participate. Div 2 or SII teams playing against WDDOA teams are bound by playing time rules set forth by the sponsoring association for that competition (e.g. President's Cup),

7.5.2. In Division I U13 and up there is no minimum playing time for each registered player on the team.

7.6. Substitutions.

7.6.1. Substitutions shall be unlimited. The prior permission of the referee is required in order to make any substitution at any time, except at the resumption of play after the half time break. Substitutions may be made as follows:

7.6.1.1. On a throw-in (by the team in possession).

7.6.1.2. On a goal kick (by either team).

7.6.1.3. After any goal (by either team).

7.6.1.4. After a stoppage of play for an injury (by either team).

~~7.6.1.4.~~7.6.1.5. At half time (by either team).

~~7.6.1.2.~~7.6.1.6. After a caution (the player receiving the caution).

7.6.2. Any goalkeeper change must be called to the attention of the center referee.

7.7. Forfeits.

7.7.1. Teams unable to field the required number of registered players within 15 minutes after the scheduled game time forfeit the game. The coach must be offered the ~~15-minute~~15-

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minute "grace period" from the referee. If both teams fail to appear a double forfeit shall be declared by the referee and so noted on the official game card.

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7.8. Abandoning the game

- 7.8.1. Once play has started, only the referee can abandon the game. No coach can abandon the game for any reason.
- 7.8.2. Super II and teams playing Division II/III intra-association play: If a coach chooses to not finish a game, the team shall not be allowed to play until the situation is reviewed by the AAYSA Discipline and Protest Committee.

7.9. Incomplete game.

- 7.9.1. If a game is terminated in the second half due to weather, it will be considered a full game.

7.10. Team Responsibilities

- 7.10.1. The ~~home~~ Home team ~~Team~~ is the first team listed on the schedule. The ~~home~~ Home team ~~Team~~ changes jerseys if both teams are wearing the same color, and provides a game ball suitable to the referee and a ~~score card~~ scorecard. All efforts should be made to play the game as scheduled.
- 7.10.2. The Visiting Team provides a game ball if the ball provided by the home team is not suitable to the referee. All efforts should be made to play the game as scheduled.

7.11. Uniforms and Player Equipment.

- 7.11.1. Minimum requirement for uniform is jersey or "T" shirt of the same color, shorts and knee socks. The goalie will wear a jersey of a color different from his-their own team and the opposing team. Soft caps may be worn in very cold weather. Also warm clothing may be worn under the uniform. Shirts must be worn tucked into the shorts and must be numbered with 4-8" numbers. Each player must have a different number.
 - 7.11.1.1. Sponsor or other advertising printed on player equipment must be submitted for **Board approval**. Only sponsor names or advertising that are appropriate for children will be allowed. Names of alcoholic beverages or tobacco products as well as the names of companies who manufacture or sell those products are prohibited per US Youth Soccer Association rules.
- 7.11.2. Soccer shoes or tennis shoes must be worn by all players. Heels and metal shoes are not permitted. Shoes with toe cleats (football, baseball) are not permitted. Elbow pads and kneepads are permissible.

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7.11.3. SHIN GUARDS ARE MANDATORY. No player will be allowed to play OR practice without shin guards, which are commercially produced and specifically designed to provide protection to the shins during all soccer activities. The coach/trainer has the prime and full responsibility for insuring that all his/her players wear shin guards at all games and all practices. They are worn against the skin under the socks, or between 2 pair of socks. The sock must totally cover the shin guard. This does not allow socks to be pulled up and then folded over the shin guard. After one warning within a seasonal year, a coach/trainer found with players not in compliance with this rule will be fined \$100.

7.11.4. CASTS ARE NOT ALLOWED. No player will be allowed to play OR practice with a hard cast (padded or otherwise). Players requiring a cast during the season shall receive a pro-rated refund based on date of injury. Player may return to play on a space available basis after a physician's note clearing the player to play soccer has been received by the Commissioner or the appropriate VP-Vice President for that team/age group. After one warning within a seasonal year, a coach/trainer found with players not in compliance with this rule will be fined \$100.

7.11.5. All warnings from 7.11.3 and 7.11.4 will be reported to the Director of Coaching and/or appropriate Vice President for written follow-up with the offender.

7.11.6. Braces, such as knee braces, with exposed metal or hard plastic parts will not be allowed unless covered by the manufacturer's covering or one-half inch high density foam.

~~7.11.5-7.11.7.~~ Players shall not wear anything that is dangerous to ~~himself or herself~~himself or herself or to another player (for example: jewelry, watches, rings, earrings, hard barrettes or any other item) that in the opinion of the referee may pose a danger to the individual player or others.

8. Spectators.

- 8.1. The coach is responsible for the behavior of the team's spectators and fans in accordance with the "Zero Tolerance" policy.
- 8.2. Spectators are not allowed in the goal line area and must remain at least 1 yard away from the touchline at all times and/or in designated spectator area. This is for the safety of the players and for the referee to prevent injury due to tripping over spectators. This area may not encroach the goal box (near corner flag). A spectator line may be placed when possible to indicate this distance.
- 8.3. Spectators may not openly criticize the referee and will abide by the "Zero Tolerance" guidelines issued by BSC.

9. Referees

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- 9.1. **No-shows:** If the assigned referee is not present at game time and no substitute referee is available, a representative from either team may referee the game if mutually agreed to by both coaches. That person becomes the game referee with all the rights inherent in U.S.S.F. and U.S.Y.S.A. rules. If neither team has such a representative, the game will be postponed. This is for all Recreational games.
- 9.1.1. Division I, II, or SII games will be re-scheduled if there is not an appropriate center referee available. Report referee no-shows to the VP of Referees/Referee Assignor.
- 9.2. **Referee, Coach, and Assistant Coach Responsibilities.**
- 9.2.1. All Adult coaches, assistant coaches, managers, trainers, volunteer administrators, board members, referees, referee assignors and staff/employees over the age of 17 must have on file a completed STYSA Application and Consent for Background Check or successfully complete the online STYSA Adult Application available through the BSC on-line registration link within 15 days of registration with a team, club or member association.
- 9.2.2. Only two Adults are permitted on the sideline with the players for teams with roster sizes up to a maximum of 12 players or four Adults for maximum roster size of 13 and above at any time and all must have a Kid-Safe pass for the current season unless it is an emergency situation as defined in the STYSA Administrative Handbook and 18.4 below.
- 9.2.3. Parents/Spectators are to be on the opposite side of the field from the Coach(es)/Trainer(s) and Players.
- 9.2.4. Regardless of age, referees are responsible for controlling the game. Coaches/trainers must provide the referee with all possible assistance. Open disagreement is not allowed, no matter how obvious the error. (A display of dissent is not only discourteous, but risks inciting parents and players, causing serious problems for the referees, particularly for the younger or newer ones.)
- 9.2.5. Unsporting conduct will be cause to be brought before the AAYSA D & P Committee. Any violation of the "Zero Tolerance" policy will constitute unsporting conduct.
- 9.2.6. Referees may not officiate games in playing divisions and age group/gender in which their own team or family members play. (Note: exceptions may be made in the recreational leagues)
- 9.3. Game cards will be completed for all games and include team names, final score, cautions, ejections, association, age group, division, game location, date, game time and any protest or injuries must be noted. Game scores/goals will not be recorded for U5 and U6 games.
- 9.4. Referees will be required to verify player ID cards for each child playing in U9/10 Developmental/Academy games and all Under 11 and above games. Teams/players without Player ID cards in the recreational league will be annotated on the game card but will be

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allowed to play. Players will not be allowed to play in competitive/select league games (Div 2, SII) without a properly laminated Player ID card with player photo, signature and registrar signature. Exception: In compliance with AAYSA rules, player ID cards may be waived for the first two scheduled games of league play with signed official roster being substituted.

- 9.5. Referees will be required to verify the Adult Participation/KidSafe Pass for each Coach and other eligible adult who is present. Referee shall record this verification on the game card for each coach/eligible adult.
- 9.6. Referee's judgment decisions shall be final in all matters concerning rules governing playing of the game, playability of the field and appropriateness of the uniforms.
- 9.7. Excessive coaching from the sidelines is not allowed. This is defined at a minimum as loud and continuous instruction given to the players by the coach throughout the game as determined by the referee or BSC Board Member. If the infringement continues after a caution by the referee, the game may be stopped at the referee's discretion, or the coach may be ejected. Coaches shall be directed to the coach's box and are to give all instruction during the course of the game from this area. (If no box is apparent, a line may be placed in the dirt directly from the outside edge of the center circle to the sidelines.)
- 9.8. No coach, parent, spectator may cause interference with the game, players, or referee during the course of the game by positioning themselves at a location with the sole purpose of instructing a player. Examples: behind the goal, constantly moving along the sidelines with the players.
- 9.9. Assistant Referees are not required up through the Div 2 level. At the referee's request each team shall supply a club assistant referee who shall assist the referee. Official assistant referees, assigned by the referee in a three-man system will signal fouls. Assistant referees may not coach while acting as an assistant referee. Coaches will not serve as assistant referees for their own games.

10. Progressive Discipline System

- 10.1. The penalty point system is an effort to discourage violent play and misconduct during each playing season which shall continue into AAYSA and STYSA sanctioned tournament play.
- 10.2. Penalty points shall be awarded to individual players, coaches, assistant coaches and teams as stated in the STYSA playing rules Discipline, Protest, Grievance and Appeals Procedures 4.9.5. 4.9.5 (3 pts-points per recorded caution and 9 points per recorded ejection).
- 10.3. An accumulation of cautions, sendoffs and penalty points shall result in disciplinary actions as published in the STYSA Discipline, Protest, Grievance and Appeals Procedures 4.9.5.
- 10.4. Nine points –
 - 10.4.1. Player - suspension from the next game played by the team in league, association or state play.

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- 10.4.2. Coach, Assistant Coach or Trainer Not Ejected – If a coach, assistant coach or trainer is not ejected or asked to leave a game by the referee, but reaches nine (9) penalty points, then suspension for the next game actually played by the team which played the game in which the coach reached his-/her ninth (9th) penalty point.
- 10.4.3. Ejected Coach, Assistant Coach or Trainer – If a coach, assistant coach or trainer reaches nine (9) penalty points during a match in which he-/she is ejected or asked to leave a game by the referee, then suspension:
- 10.4.3.1. For the remainder of that day; and
 - 10.4.3.2. For the next regularly scheduled match day; and
 - 10.4.3.3. For the next game actually played by the team which played the game from which he / she was ejected.
- 10.5. Eighteen points -
- 10.5.1. Player - Suspension for the next two (2) regularly scheduled games actually played by the team to which the player is currently rostered.
- 10.5.2. Coach, Assistant Coach or Trainer Not Ejected – If a coach, assistant coach or trainer is not ejected or asked to leave a game by the referee, but reaches eighteen (18) penalty points, then suspension for the next two (2) games actually played by the team which played the game in which the coach reached his / her eighteenth (18th) penalty point.
- 10.5.3. Ejected Coach, Assistant Coach or Trainer – If a coach, assistant coach or trainer reaches eighteen (18) penalty points during a match in which he-/she is ejected or asked to leave a game by the referee, then suspension:
- 10.5.3.1. For the remainder of that day; and
 - 10.5.3.2. For the next two (2) regularly scheduled game days; and
 - 10.5.3.3. For the next two (2) games actually played by the team which played the game from which he / she was ejected.
- 10.6. For higher than eighteen penalty points, please consult the STYSA Discipline, Protest, Grievance and Appeals Procedure document.
- 10.7. Member organizations may not revoke cautions, sendoffs nor penalty points.
- 10.8. Suspensions for one (1) or two (2) games cannot be appealed.
- 10.9. Maximum accumulation of penalty points in one game by a coach or player shall be nine (9) points.

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- 10.10. Coaches will acquire penalty points cumulatively as a single entity, person or individual regardless of the number of individual teams he/she coaches or trains.
- 10.11. Penalty points will carryover into post-season game play but will not carryover to the next season.
- 10.12. Suspension shall carryover into the next season if they have not served the full suspension by the end of the current season.
- 10.13. Player Transfers. If a player transfers to another team, he / she shall retain his / her individual penalty points.
- 10.14. Coaches are requested to notify BSC President of potential protest as soon after incident as possible.
- 10.14.1. Any challenge to penalty points must be done by protest at the game in which the points are accumulated. A protest must be filed before or just after the end of the game and be made known to the opposing coach and the referee. A protest may not be based upon a judgment call of the referee. A written protest must be placed in the mail to the STYSA State Office for a hearing within 48 hours with \$50 protest fee.

11. Rain-Out Policy

- 11.1. The BSC President, VP Vice President of Facilities and Referee Assignor or their representatives, will meet with the City of Boerne Parks and Recreational Staff 1-½ hours prior to the first scheduled game to make a decision to declare a rain out before games commence. If any one of the three determinedetermines the fields are not playable or there are unsafe conditions, games will be postponed.
- 11.2. If games on a field are cancelled prior to the first game of the day, all games on that field will be canceled for at least half of that day. Notification will be through the rainout recorded telephone number (830) 755-2356 and through the BSC website, www.boernesoccer.org. Announcements are posted at least one hour prior to the first game.
- 11.3. A referee has the authority to call off any game where conditions change and the field becomes unplayable; or lightning is present, however a referee's decision applies to that one game only.
- 11.4. A BSC rain-out decision has no effect on away games. Each association within AAYSA, Western District, WDDDOA or STYSA has differing rain-out rules for their home fields.

12. Make-Up Game Policy.

- 12.1. **Due to rainout:** Make-up games resulting from BSC declared rain-outs, will be rescheduled using one of the following procedures:

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12.1.1. **Entire day reschedule:** Games will be scheduled on a designated make-up day at the same time and on the same fields. If the number of games cancelled exceeds the allotted number of make-up days, those games ~~are~~ may be cancelled.

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12.1.2. **The following two Sundays:** ~~Games originally scheduled for 8:00 am—11:45pm will be played the Sunday following the rainout starting at 12:00 noon. Games originally scheduled from 12:00 pm—6:00 pm will be played the 2nd Sunday after the rainout starting at 12:00 noon.~~—The following grid will be used to determine makeup game times and dates:

<u>Original Time</u> <u>Age Group</u>	<u>Make-up Time</u>	<u>Original Time</u> <u>Make-up Day</u>
<u>8:00</u> <u>U5s</u>	<u>12:00</u> <u>12:30pm & 1:30pm</u>	<u>1:00</u> <u>Sunday after the Rainout</u>
<u>9:00</u> <u>U6s</u>	<u>1:00</u> <u>12:30pm & 1:30pm</u>	<u>2:00</u> <u>Sunday after the Rainout</u>
<u>10:00</u> <u>U7s</u>	<u>2:00</u> <u>12:00pm, 1:00pm & 2:00pm</u>	<u>3:00</u> <u>2nd Sunday after the Rainout</u>
<u>11:00</u> <u>U8s</u>	<u>3:00</u> <u>3:00pm, 4:00pm & 5:00pm</u>	<u>4:00</u> <u>2nd Sunday after the Rainout</u>
<u>U9/10 Boys (Recreational)</u>	<u>12:30pm</u>	<u>Sunday after the Rainout</u>
<u>12:00</u> <u>U9/10 Girls (Recreational)</u>	<u>12:00</u> <u>12:30pm</u>	<u>5:00</u> <u>2nd Sunday after the Rainout</u>
<u>Academy/Developmental Games</u>	<u>As per the AAYSA Vice President of Academy</u>	
<u>U11+ Intra-Associational Games</u>	<u>As per the AAYSA Vice President of Recreational Scheduler</u>	

12.2. **Other Rescheduling:** Make-up dates for regularly scheduled games that are rescheduled for a coach's convenience must be re-scheduled at least one (1) week prior to the scheduled game date.

12.2.1. All special scheduling requests should be turned in no later than at the team/group formation meeting to the commissioner of each age group.

12.2.2. Any other request for re-scheduling will be made to their ~~age~~ Age group ~~Group commissioner~~ Commissioner with copy to opposing Coach, ~~Commissioner~~ appropriate VP Vice President of Recreational Program or Vice President of Academy/Developmental Program and Referee Assignor.

12.3. **Coach Responsibility:** Coaches or Team Managers are responsible for contacting each other and confirming their ability to play at the designated make-up time. Coaches or Team Managers who are unable to play must contact all of the following to cancel their game:

12.3.1. Opposing coach/Team Manager

12.3.2. Commissioner/Appropriate VP Vice President of Recreational Program or Vice President of Academy/Developmental Program

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12.3.3. Referee Assignor

13. Recreational Developmental/Academy Program

- 13.1. Developmental/Academy is a program organized by a club that uses a defined curriculum and a qualified staff to teach individual skills to Division IV under 10 and/or under 9 youth players in a team/group training format that is accomplished in an age appropriate learning environment.
- 13.2. Developmental/Academy teams/groups must be formed using the same criteria found in Division IV team formation requirements and as prescribed by AAYSA. All players in the designated age group(s) are eligible to play in the Developmental/Academy regardless of skill level on a space available basis. Tryouts for the purpose of forming Developmental/Academy teams/groups are not allowed.
- 13.3. "Playing Up" in age will not be allowed on the Developmental/Academy teams/groups.
- 13.4. Recruiting is not allowed in any form. Players can register for Developmental/Academy during registration and will be placed on a space available basis. All players will be accepted based on the number of teams/groups that have been set for Developmental/Academy training.
- 13.5. Developmental/Academy teams/groups may participate in a Developmental/Academy league against other Developmental/Academy teams. They may not play in a regular recreational league within or outside of the local club.
- 13.6. Developmental/Academy teams/groups participating in invitational tournaments may not play against other recreational teams but must only play against other Developmental/Academy teams/groups. Invitational Tournament organizers may establish a level of play to accommodate Developmental/Academy teams/groups to avoid impacting non-Academy recreational teams.
- 13.7. Any newly formed Developmental/Academy team/groups will be named Boerne Lightning with their age ~~division~~ & division & gender following (i.e. Boerne Lightning 97B). If more than one team/group exists within the same gender and age division, the teams will be further differentiated by Red, Navy & White.

14. Awards and Recognition

- 14.1. **"Gerry & Sue Lamping" Sportsmanship Award** - this award (with individual awards to the players and coaches) is given to each team/group in each age and gender bracket that best demonstrates the concept of sportsmanship.
- 14.1.1. BSC will generally make awards to one (1) team in each of the categories listed but there is no requirement to make an award in every category.

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Division IV – Sport	Division III - Recreational
U5 Co-ed	U11G – U12G
U6 Co-ed	U11B-U12B
U7and U8G	U13G-U14G
U7 and U8B	U13B-U14B
U9 and U10G	U15 and above
U9 and U10B	

14.1.2. The sportsmanship awards are based on the following criteria:

14.1.2.1. Referee appraisals of the sportsmanship of the players, coaches and parents.

14.1.2.2. Input from each age-Age group-Group Commissioner and VP's-the Vice Presidential(s) of Recreational TeamsProgram.

14.1.2.3. The following criteria may also be used in making this award:

14.1.2.3.1. Team/group having had a difficult season(i.e(i.e. lost all their games, or did not win a game) yet maintained team/group spirit and displayed good sportsmanship throughout;

14.1.2.3.2. Team/group undergoing hardship (i.e. short roster, missing players, difficult schedule) yet maintained team spirit and displayed good sportsmanship throughout the season;

15. Standings.

15.1. Season standings in Division I, Super II, Division II, Division III and Division IV inter-association games will be determined by the rules of the competition or as administered by that Division's Commissioner/VP and rules, including inter-association play.

15.2. **BSC will not maintain standings for U10 and lower age levels.** Participation trophies may be awarded to all participants.

15.3. There is no reason to run up scores when winning by 5 or more goals, and doing so will be considered unsportsmanlike. Coach's-Coaches finding themselves in that situation should focus on maintaining possession and developing other player skills to benefit their team.

16. Alcoholic Beverages, Smoking, and Pets

16.1. Alcoholic beverages are not allowed at youth soccer games.

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- 16.2. The use of tobacco products by coaches, spectators, and players is strongly discouraged at both games and practices.
- 16.3. BSC shall follow the facility owner's rules concerning pets on fields and property leased by the BSC.

17. Field Care

- 17.1. Coaches and parents are responsible for assuring that all game and practice areas are clean from trash and debris prior to vacating the premises. Many of our fields are provided by schools, city, county or private institutions; if we do not keep the fields clean, we will lose them.
- 17.2. All BSC coaches, volunteers, and parents are expected to comply with parking rules of each facility used by the BSC for soccer activities.
- 17.3. When practicing on BSC fields, do not use the goal area more than one-half of your practice session to prevent significant wear of the field and grass.
- 17.4. Do not practice on waterlogged game fields. BSC in conjunction with the facility owner may close fields due to weather-related conditions. Loss of field privileges may result.

18. Identification Cards

- 18.1. All players U11 and above or involved in intra-association play must have USYSA identification cards. The cards will be supplied to the teams by the Registrar.
- 18.2. The team coach/manager is responsible for permanently attaching an appropriate picture of the participant to the card, for obtaining the necessary signatures, and for laminating the card prior to the first scheduled game.
- 18.3. All Div 1, SII or D2 players who do not have a laminated USYSA identification card will not be allowed to participate in the soccer match. In addition, all coaches, assistant coaches, club officials, referees and trainers over the age of 17 will have applied for and display their "Kid-Safe" pass in order to be on the sideline. (Exceptions only in accordance with AAYSA guidelines).
- 18.4. In the (emergency) absence of the team coach or the assistant coach, a "Kid-Safe" pass is not necessary to participate in STYSA games (a responsible adult may act as coach in an emergency situation) per STYSA rules.

19. Complaints, Grievances and Protests

- 19.1. Complaints and inquiries must be filed with the BSC Executive Committee in writing. The Executive Committee will evaluate the basis of the complaint, to include infractions of the "Zero Tolerance" Policy to determine the appropriate action.

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- 19.1.1. Protests concern the play of the game and are most appropriate when standings are kept. If standings are not kept, there is no practical reason to file a protest.
- 19.1.2. Grievances concern violations of STYSA, AAYSA, or BSC procedures.
- 19.1.3. Complaints concern issues relating to BSC administered activities.
- 19.2. BSC shall comply with AAYSA and STYSA policies and procedures with regard to grievances and protests. See BSC By-Laws for details.
- 19.3. Protest Procedures:
 - 19.3.1. BSC uses the STYSA Discipline and Protest Procedures and the AAYSA D&P Committee. These procedures may be found on the STYSA website at www.stxsoccer.org. Excerpts of these procedures are repeated here for convenience. It is highly suggested that the coach discuss the basis for the protest with a member of the BSC Executive Committee prior to filing the protest.
 - 19.3.2. Protests based on a judgment call by the referee are not allowed.
 - 19.3.3. A coach protesting a game based on the infringement of the laws of the game must advise the center referee and the opposing coach, before leaving the field of play, of intent to file a protest. This notice of intent must be made within 30 minutes of the end of the game by the coach of record, not a parent or trainer. The referee will note this on the game card.
 - 19.3.4. Protests must be submitted to the chairman of the AAYSA D&P Committee in writing, stating all pertinent facts, within five calendar days of the game. The protest must be accompanied by the appropriate fee which shall be turned over to the AAYSA Treasurer for deposit.
 - 19.3.5. Protests based on late starts or field conditions shall be filed with the referee and so noted on the game card prior to the start of the game.
 - 19.3.6. Protests or questions involving player eligibility must be presented to the referee prior to the game or immediately after the game.
 - 19.3.7. No protests will be accepted by the D&P Committee if the above guidelines are not strictly adhered to. Committee decisions will be supplied in writing to the parties involved within five days of the D&P meeting.

20. Competitive Team Rules

20.1. Definition: A New Team is defined as less than seven (7) returning players and/or changeover of the entire coaching staff from the previous seasonal year.

20.2. Tryouts:

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~~20.2.1. All '98 age group and older competitive teams will re-affirm their teams to the VP of Select and the Club Registrar at least two weeks prior to tryouts, preferably 30 days or more. A team fact sheet will be provided at least one week before the tryout session which will include the following data to the degree known: Coach's name, contact information, trainer name and biographical information, registration fee, trainer fee, uniform fee, tournament fee (if any) and any other information that will assist in players becoming familiar with your team. Failure to confirm that a team will return in the following seasonal year within the specified time limit may result in the appointment of alternative team leadership as deemed appropriate by Boerne SC.~~

~~20.2.2.20.2.1. _____ Teams at the '99 age group and younger~~All teams will be formed according to the number and skill level of players wishing to tryout for the respective age group. No player may "play-up" on one of these teams without the approval of the Director of Coaching except as noted in 1.6.2. BSC will ~~endeavor to form teams and~~ assign players to teams according to playing ability and the needs of the team. All teams ~~at the '99 age group and younger~~ will have a qualified Head Coach/Trainer assigned by the Director of Coaching. ~~In April,~~ Volunteer parents will be encouraged to apply for the Team Manager/Parent Coach by ~~completing the Boerne Soccer Club Coaching application available on the Boerne SC website, from the Director of Training, VP of Select or Club Registrar~~ informing (in writing) the Vice President of Competitive Program of their interest. Applications ~~Volunteers~~ shall be considered by the Executive ~~board~~ Board and a response will be provided to the applicant. ~~BSC Executive Board will consider exceptions on a case-by-case basis.~~

~~20.2.3.20.2.2. _____~~ Prior to the May tryouts in any given year, all returning S2 and D1 teams may offer to a number of players not to exceed 50% + one of the players currently listed on the team's roster, invitations to return to that same team in the following year without attending a tryout. ~~Players who are offered and accept such an invitation may be rostered to their prior team without the need to attend a club-hosted tryout. Registrar to be provided a list of pre-determined players no later than 24 hours prior to first tryout date.~~ Beginning in Fall 2011, all returning Thunder Red teams may offer to a number of players not to exceed 50% + One of the players currently listed on the team's roster, invitations to return to that same team in the following year without attending a tryout. Players who are offered and accept such an invitation may be rostered to their prior team without the need to attend a Club-hosted tryout. The Registrar will be provided a list of these pre-determined players no later than 24 hours prior to first tryout date.

~~20.2.4.20.2.3. _____~~ Initial tryout dates for Boerne SC competitive teams will be set by the ~~VP~~ Vice President of Competitive ~~teams~~ Program or the BSC Executive Committee within 30 days after the end of seasonal play and at such time as playoffs have concluded in accordance with STYSA and AAYSA guidelines each season.

~~20.2.5.20.2.4. _____~~ Except if exempted by Rule ~~20.2.3~~20.2.2, all players must participate in a ~~club~~ Club-hosted tryout ~~for their own age group prior to trying out for an older age group and before being rostered to a team~~. The Director of Coaching and/or the ~~VP~~ Vice President of ~~Select~~ Competitive Program can arrange for additional (ad-hoc) tryouts on as

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~~needed basis and will ensure that all appropriate coaches and managers are informed of the arranged tryout.~~ Coaches/trainers who are contacted by potential players between BSC tryouts must notify the VP-Vice President of Select Competitive Program and/or Director of Coaching ~~before allowing the player to participate in a practice with their team to arrange for the player to participate in BSC practices.~~

~~20.2.6-20.2.5.~~ Tryouts will be held at the beginning of the Spring Season as per the above guidelines for any new player wishing to obtain a position on a BSC competitive team ~~and/or those players wishing to switch teams during the soccer year.~~ ~~After a team's initial Fall roster has been submitted to the registrar, e~~ The number of transfers each team may accept a maximum of five transfers per in a seasonal year is established per STYSA rules. Teams may accept any number of "new" players up to the maximum roster size as per STYSA rules.

20.2.6. The Director of Coaching and Coaching staff will determine what player transfers will be suggested between Fall/Spring seasons. These transfers are suggestions and will not be conducted without discussion and approval of the player and their parents.

20.3. Recruiting:

20.3.1. Competitive teams may approach players beginning the first Monday after the last day of the playoffs until the player has accepted a bid from a competitive team or they have been rostered to a recreational team and it is within two weeks of seasonal play without the prior approval of the Vice President of Recreational Program and/or consultation with the Club Registrar as to the impact to said recreational team. Once a player has accepted a bid from any team, a Player Release Form will be required in order for another coach, team or club representative to approach the player. Approach means any contact with a player, including but not limited to inviting the player to practice or tryout, talking to the player about changing teams, or any other form of recruitment initiated by the coach or team representatives. Violation of this rule may result in a Disciplinary hearing and suspension of coaching privileges for the involved party(ies).

20.3.1.1. Exception: if a team is disbanded prior to the start of seasonal play, players may be released or reassigned without requesting a transfer.

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20.3.2. Coaches, Assistant Coaches, Trainers and/or any team representative may not request or allow players other than ones on their team roster to practice or participate in any soccer activities unless it is with the prior knowledge and consent of the player's primary coach.

20.4. Competitive/Select Team Registration:

20.4.1. The team's ~~head~~Head coach~~Coach~~, ~~assistant~~Assistant coach~~Coach~~, and/or ~~manager~~Manager will coordinate all matters of team registration with the ~~club~~Club ~~registrar~~Registrar. ~~Teams~~Players will begin registering 45 days after the end of the preceding season or as otherwise set by ~~Boerne SGBSC~~, AAYSA, WDDOA, or STYSA and no later than four weeks prior to the first game. This includes but not limited to:

20.4.1.1. Ensuring completion of On-Line Registration for all players in the ~~fall~~Fall w/birth certificate for all players new to ~~Boerne SGBSC~~. Hard Copy form may be used if player/parent cannot access the internet,

20.4.1.2. Adult On-Line Registration must be completed by all coaches, manager, trainers, etc.,

20.4.1.3. For information about our scholarship program, please refer to our "~~Rules~~Constitution" document

20.4.1.4. Transfer/Release forms are to be turned in on an as needed basis to the ~~registrar~~Registrar along with any penalty points accrued by the transferring/released player. ~~STYSA transfer fee must accompany each transfer form. No fee for Releases. There is a STYSA fee for all transfers—each accepting Competitive Team is accountable for these transfer fees.~~

20.4.1.4.1. Exception: All Transfer/Release forms are to be completed & signed by the player & parent. In the event that neither the player nor parent returns the signed form, sufficient proof (in the form of Certified Mail) of the attempt to secure the signed form will be considered acceptable for ONLY the RELEASE of players prior to the Roster Freeze date.

20.4.1.5. Select teams are to turn in an annotated Roster or list marked with ~~known pending~~ Transfers, and Releases- from the Fall to the ~~registrar~~Registrar ~~in the prior to the first~~ Spring ~~tryout~~ to ensure correct rostering of returning and new players for Spring registration.

20.5. Coaching Certifications for Competitive Team Coaches/Trainers/Managers's:

~~20.5.1. All Coach's of U11/12 competitive teams shall obtain a minimum of an Under 12 coaching certification to form a select team before their first season.~~

~~20.5.2.~~20.5.1. An "E" License will be the minimum requirement for all U11-U13 ~~Select Team~~Coach~~es~~teams and a "D" License is recommended for all U14 and above ~~Select~~

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~~Team Coaches and Assistant Coaches~~teams. Comparable training qualification is also acceptable (e.g. NSCSAA). Reasonable exceptions regarding Team Managers will be made on a ~~case-by-case~~case-by-case basis.

~~20.5.3. Assistant Coach's must have a minimum of an Under 12 certification~~ **before** becoming an Assistant Coach and an "E" License by the end of their second year.

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~~20.6. Coaching/Training Certifications for Competitive Team Trainers:~~

~~20.6.1. Designated trainers must have an “E” License or above in order to train U11-U13 Select Teams and a State or National “D” License is recommended for U14 and above teams. Comparable training qualification is also acceptable (e.g. NSCSAA)~~

~~20.6.2. Teams are highly encouraged to use trainers with extensive soccer experience and the appropriate credentialing in order to develop players to compete at the highest possible level of play.~~

~~20.7.~~20.6. Select Team Name

~~20.7.1.~~20.6.1. Any new team All competitive teams will be named Boerne-FC Thunder with their age division & Gender following (i.e. Boerne-FC Thunder 97B). If more than one team exists within the same gender and age division, the teams will be further differentiated by Red, Navy & White. ~~Teams formed prior to Fall 2006 may continue to use their prior name unless meeting the definition of “new team” in the succeeding years as described in 20.1.~~