

Boerne Soccer Club 6v6 Tournament Rules

Classification and Age Divisions:

The Boerne Soccer Club is proud to host the 1st Annual Dog Days of Summer 6v6 Tournament. The tournament is for select and recreational teams registered with United States Youth Soccer Association (USYSA). The tournament is sanctioned by the South Texas Youth Soccer Association (STYSA) and is open to boys & girls teams from U-7 through U-19. Single age brackets and levels will be formed if applications support the groupings. Unless otherwise amended below, the current Laws of the Game (as published by USYSA) will apply to this competition.

Team Registration and Check-in:

Team registration must be completed by submitting a tournament application on-line or hard copy if no access to the internet, roster and entry fee with check payable to Boerne Soccer Club or payment via credit card through on-line system. Mail to: Summer Tournament, 9567 Victoria Lane, Boerne, TX 78006. Team Registration for U7 – U8 is \$150, and for U9 and above is \$200. All players (except guest players) must be registered to the team (application deadline of **July 14, 2008**). All special requests must be included with the application. The tournament committee will attempt to accommodate all reasonable requests. Accepted teams will be posted to the website by July 8, 2008. Please note on the application if you need to communicate via regular mail. Schedules will be posted on or before July 17th at the following web site: www.boernesoccer.org. No team will be accepted without full payment. Unofficial or “draft” rosters will be accepted with application. Final roster signed by club registrar to be turned in at Team Check In with Guest Players written in with Player ID #'s and Date of Birth.

All teams must provide an official roster signed by local association or club registrar. All teams must have approved USYSA ID cards for each player U9 and above including guest players. Fall 2007 or Spring 2008 Rosters and ID cards will be accepted as the seasonal year does not end until July 31st, 2008. Up to three (3) guest players may be added to a team. Guest players must be registered players and must also have approved ID cards. Teams or players will not be allowed to participate without approved paperwork. Coaches may bring the approved paperwork to the check-in meeting for validation. Coach's will be required to sign their team roster attesting that all players are officially registered with a sanctioned body and are covered by league/state/national insurance during check-in. Validated rosters will be required prior to participating in any match. Team rosters are limited to eight (8) players for U7/8 and 12 players for U9 and above.

Check In Location	La Quinta Inn, IH 10W
Check In Times	Friday, July 11, 2008 - 7:00-9:00pm for All Teams

Team representatives are **REQUIRED** to check-in their team at the hotel during the listed times -- there will be NO Saturday morning check-in **unless prior arrangements are made with the Tournament Director**. Teams who do not show up for the hotel night check-in and have not made prior arrangements are subject to being removed from the schedule! We will distribute any schedule changes, validate rosters, and answer questions. You must have a representative present to provide a copy of your team's roster to the volunteers at check-in. **Medical release forms** and official roster will be required for all teams at check-in. U9 and above teams will need laminated player ID cards for each player in addition to **STYSA medical release forms** and official, signed roster.

Game Information:

All teams will be guaranteed to play at least three games. In round robin play, ties at the end of regulation time will stand. For quarter-final and semi-final games, ties at the end of regulation time will be broken by the taking of FIFA penalty kicks, and no overtime periods will be played. For championship games, ties at the end of regulation time will be followed by two 5 minute overtime periods, followed by FIFA penalty kicks.

In the event of inclement weather, the Tournament Director has the authority to restructure or cancel the tournament. In the event the tournament is cancelled, **partial** refunds will be given (Registration fee minus administrative and supply costs). Every effort will be made to complete the tournament.

Game Times and Ball Size:

Age Group	Ball Size	Round Robin Game Length	Semi-Final Game Length	FINALS Game Length
U17-19	5	2 x 30 min.	2 x 35 min.	2 x 35 min.
U15-16	5	2 x 30 min.	2 x 35 min.	2 x 35 min.
U13-14	5	2 x 25 min.	2 x 30 min.	2 x 30 min.
U11-12	4	2 x 20 min.	2 x 25 min.	2 x 25 min.
U9-10	4	2 x 20 min.	2 x 25 min.	2 x 25 min.
U7-U8	3	4 x 8 min.	n/a	n/a

Teams must be at the scheduled game field and ready for inspection by the referee at least 15 minutes before the scheduled game time. Each team must be ready to play at the scheduled time or immediately after the conclusion of the previous game as determined by the referee, or the team is subject to forfeiting the match. Each team must be prepared to present a game ball of appropriate size, weight, and pressure to the referee before the start of the game for his/her selection. All games will have a 5 minute half.

Player Substitutions:

Players may be substituted with the consent of the match referee at the following times for U9 and above, U8 and below may substitute at any stoppage of play:

- 1 Before a throw-in in your favor.
- 2 Prior to a goal kick by either team.
- 3 After a goal is scored by either team.
- 4 When the referee approves an injury substitution by one team, the other team may substitute an equal number of players.
- 5 At half time.

No player shall enter or leave the field of play without the consent of the referee.

Playing Conditions:

The Home Team is listed first or on top in the schedule. Both teams shall occupy the same side of the field, as identified by the Tournament Director. All game spectators, including parents and visitors for both teams will occupy the opposite side of the field. The Home Team chooses the goal to attack and Visitors Team kicks off. In case of inclement weather, the Tournament Director and/or Site Coordinator will determine if a game is to be played. Once the game has started, the decision rests with the referee. If any games are cancelled, it is up to the coaches of the teams to check with

the Site Coordinator and/or Tournament Director for rescheduling information. Games shall be considered complete if one half of the game has elapsed. The score at the stoppage of play will be the final score. If one half has not elapsed and the game is stopped, the game will be rescheduled if it could affect the outcome of the tournament and if conditions permit as determined by the Tournament Director.

Uniforms:

As a convenience to both teams, it is recommended that the home team wears their "colored" or darker uniform and the visitors wear white or lighter uniform. Should there be a conflict in uniform colors, the home team will be required to change uniforms or wear a "penny" of a different color over their uniform. Each player's uniform should have an easily identifiable number.

Team, Player and Coach Credential Check:

Each team must be able to present its validated roster and player cards (if applicable) to either a Tournament Official or the Referee team before the start of each match, if requested. Coach's must have an official "Kid Safe" pass for the current year (green in color). A player may play for only one team in the tournament, and must be listed on the approved roster. If a player plays in a game and is not properly registered, the team will automatically forfeit that game and may face further penalties as determined by the Tournament Director and/or Home Association. **The wearing of hard casts, whether padded or not, will not be permitted at any time.**

Team Standings and Tie Breakers:

Team standings will be based on the following scoring system:

Win	6 points, plus 1 point for each goal scored (max of 3 goals)
Tie	3 points, plus 1 point for each goal scored (max of 3 goals)
Loss	0 points, plus 1 point for each goal scored (max of 3 goals)
Bonus	1 point is awarded for a shutout

No shutout bonus shall be awarded for a 0-0 tie. Teams shall be awarded the bonus points for goals scored without regard to the outcome of the game. That is, the losing team will receive points for goals scored, and 0 points for the loss.

Each team's total points from all first-round games will determine the placement of teams in each bracket, with the team earning the highest total points being the bracket winner. In the event, a team forfeits a match, all points from tournament games involving that team will be dropped from the calculation of final standings. Standings will not be kept for U7/U8 games per STYSA rules.

Ties in the standings will be resolved in the following order:

Round Robin Games	In the event that two or more teams are tied in points at the end of these games, the following tiebreakers shall be applied in order given until a winner is determined. While following this criteria, never revert back to the top of the list even after a team has been eliminated from the tiebreaker.
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1. Winner of head to head competition.
2. Net goals (goal difference, limit of +/- 3 per game)
3. Goals against

**Quarter-Final
& Semi-Final Games
Championship Games**

4. Most goals scored (maximum of 3 goals per game)
5. Most total wins
6. FIFA penalty kicks

All semi & quarter-final games ending in a tie go directly to FIFA penalty kicks.

If a championship game is tied at the end of regulation time, then two overtime periods will be played, followed by FIFA penalty kicks. These overtime periods are 5 minutes each for U9-U10, 10 minutes each for U11-U19.

Winning Coach is to turn in the official game card to the Scorer's table. Officials will be responsible for collecting and recording the match results, but each coach is responsible for verifying the posted scores prior to the team's next game.

Wild Card Selection & Advancement Pairings

For brackets with wild cards, wild cards will be selected from the pool of remaining teams after the others from the listed grid have been identified. Ties on points will be broken in accordance with the rules listed above. Where possible, advancement pairings will be made to avoid any duplication of preliminary games. Once the wild card team has been determined then the group of advancing teams will be paired.

Awards:

Participation awards will be provided to each player in U7/U8 in keeping with STYSA rules. First and second place teams in each age group and competition level U9 and above will receive a trophy or medal. Trophies/medals will be presented immediately after the final game.

Team and Spectator Discipline:

An ejected player is ineligible for their next scheduled game. An ejected coach or trainer is ineligible for the next scheduled game, regardless of team. A second red card/ejection to the same individual results in that person being expelled from the tournament. Any ejected player, coach or trainer must report to the complex tent or leave the complex. Violation could result in further game suspensions.

In addition, any player or coach receiving a second caution in the tournament will be ineligible to participate in the next scheduled game. The coach is responsible for the actions of verbal and physical abuse of referees by his/her spectators. Such abuse will not be tolerated. Violations may result in termination of the game and further sanctions by the Tournament Director. Any individual that has been sent off must leave the field area within two minutes of the ejection or the game could be terminated by the referee with further sanctions added by the Tournament Director. Any coach who removes his/her team from the field during a game will cause the match to be abandoned by the referee and further sanctions may be added by the Tournament Director. If a player refuses to give his or her correct name when requested by a referee or Tournament Official, the referee crew will terminate the game and additional penalties could be imposed by the Tournament Director. Teams exhibiting poor sportsmanship will not be allowed to participate in subsequent Boerne Soccer Club tournaments. Consumption of alcoholic beverages or smoking on tournament grounds is prohibited.

Team Protests and Appeals:

Protests and appeals will be allowed only in the event a team is believed to have used an ineligible player. No other protests will be considered. The offended team may file a protest by submitting in writing the nature of the violation within two hours of the incident, along with \$100 in cash to the

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Tournament Director. If the protest is upheld, the fee will be returned and corrective action as determined by the Tournament Director will be taken. The Tournament Director must determine that the violation defined by the written protest materially affected the outcome of the game. The decision of the Tournament Director on protests is final. If the protest is not upheld, the protest fee is forfeited to the Boerne Soccer Club.

Matters Not Provided For:

USYSA and STYSA Administrative Rules books will govern any situation or questions on rules of competition not covered herein. Any matter not provided for in the Tournament rules or STYSA or USYSA rules shall be determined by the Tournament Director, whose decisions shall be final.